



HOW TO ASSEMBLE GOLLYWOOD SQUARES

Game Components

Reproducibles:

Game board
Snelfus (cyber money)
Autograph cards
Get a Job cards
Spinner

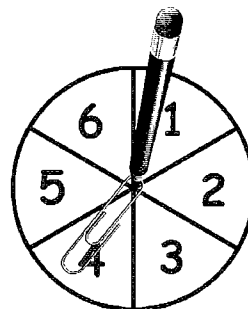
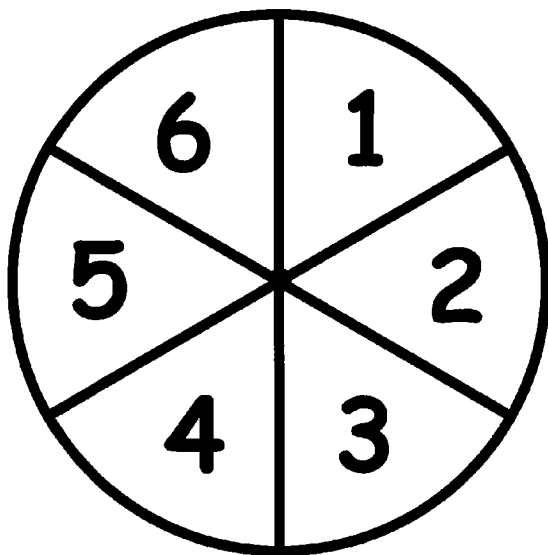
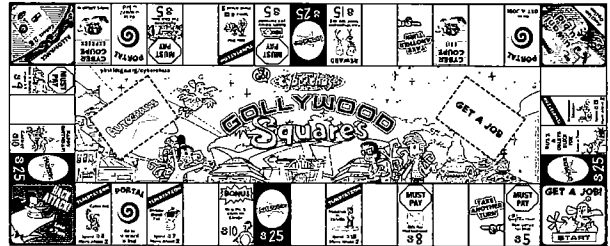
Not Included:

1 Die
Paper and pencils
Four different player pieces (a penny, a paper clip, and different color buttons, for example)

Setup

You may want to assemble several games so different groups can play at the same time. For each game:

1. Make a copy of the **HOW TO PLAY GOLLYWOOD SQUARES** directions.
2. Copy the three game board panels. Cut along the dotted lines of the middle panel. Then tape together so it looks like the picture to the right.
3. For the snelfus, make three copies each of the "1s" and "5s," two copies of the "10s," and one copy of the "20s." Cut out and sort by denomination.
4. Make one copy each of the Autographs and Get a Job pages. Cut out.
5. If you don't have a die, copy the spinner below. Paste to cardboard. Players use a pencil and paper clip as shown to work the spinner.



TIP: Have kids help you with the assembly. They can cut out and color the snelfus and color the game board. To make a sturdier game board, laminate it or paste it to tagboard.



HOW TO PLAY GOLLYWOOD SQUARES

Players: 2 to 4

To Win: Be the first to buy four autographs—one each of Jackie, Matt, Inez and Digit.

GETTING STARTED:

1. Each player starts with 60 snelfus as follows: 5 ones, 3 fives, 2 tens and 1 twenty.
2. Shuffle and place the Autograph and Get a Job cards on the board.
3. Each player puts a player piece on the Start/Get a Job space.
4. Roll die or spin to see who goes first. (Highest number wins.)
5. Take turns rolling die or spinning and moving that number of spaces in a clockwise direction.
6. First player to buy all four Autographs wins!

RULES:

When you **LAND** on these spaces:

Autographs

You may choose to buy an autograph for 25 snelfus, or not. To buy an autograph, look through the pile, choose the one you want and give 25 snelfus to the bank.

Bonus

Collect the amount indicated from the bank.

Buzz & Delete Block You

Lose a turn.

Cyber Coupe Express

Move ahead 10 spaces.

Hack Attack

Lose a turn.

Happy Birthday

Collect 10 snelfus from bank.

Must Pay

Pay the bank the amount indicated.

**Portal**

Move your piece to the space indicated. Do not collect any money along the way.

Reward

Collect the amount indicated from the bank.

Take Another Turn

Roll or spin again.

Temptation

You may choose to buy the item, or not. If you buy the item, pay the amount to the bank and move ahead two spaces. If moving ahead puts you on an Autograph, you may buy it, or not. If it puts you on another Temptation, you may buy the item and move ahead again, or not buy it and stay where you are.

U-Want U-Bid Auction Option

You decide if you want an auction, or not. If you want an auction, you and the other players bid on a new autograph. To do this, you each secretly write on scrap paper the amount you are willing to pay for an autograph. (It's OK to make a bid of "0.") On the count of three, all players turn over their papers to reveal their bids. Highest bidder pays that amount to the bank and takes a new autograph. If two players make the same high bid, roll the die or spin. Highest number wins the auction and pays the amount that was bid.

When you PASS these spaces:**Get A Job**

Each time you land on or pass Get a Job, take a card and collect that amount from the bank. Return the card to the bottom of pile.

Allowance

Each time you land on or pass Allowance, collect 5 snelfus from the bank.

Running Out of Money:

What happens if you land on a square that requires you to pay money and you don't have enough?

If you own an autograph, then you must sell it. Return the autograph to the board and collect 25 snelfus from the bank. Use that money to pay the amount you owe.

If you don't own an autograph, then move your player piece to Get a Job. Take a Get a Job card, collect that amount, and pay what you owe. Lose your next turn.

ALLOWANCE

Collect \$5

CYBER COUPE EXPRESS

MOVE AHEAD 10

PORTAL

Go to u-want u-bid

MUST PAY

Go to u-want u-bid Cyberchase Fan Club dues \$5

MUST PAY

Buzz & Delete's Phone Bill \$9

pbskidsgo.org/cyberchase

AUTOGRAPHS

HAPPY BIRTHDAY!

Collect \$10

AUTOGRAPHS

\$25

HACK ATTACK!

Lose a Turn

TEMPTATION

Cyber Pet

Spend \$5 Move Ahead 2

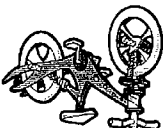


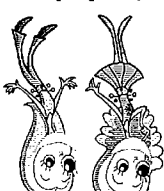
PORTAL

Go to u-want u-bid

TEMPTATION

Official Skwak Pad



Spend \$7 Move Ahead 2

| | | | | |
|--|--|---|---|--|
| <p>Move Ahead 2</p> <p>Spend \$12</p>  <p>New Bike</p> <p>TEMPTATION</p> | <p>\$5</p> <p>Return money you borrowed</p>  <p>MUST PAY</p> | <p>\$25</p>  | <p>\$15</p> <p>Find Wholesome Twins' lost dog</p>  <p>REWARD</p> | |
|--|--|---|---|--|



GOLLYWOOD Squares



| | | | | |
|--|--------------------------------------|--|---|--|
| <p>BONUS</p> <p>Help Mr. Z clean his garage</p> <p>\$10</p>  | <p>AUTOGRAPHS</p> <p>\$25</p> | | <p>TEMPTATION</p> <p>Vacation in Tikiville</p>  <p>Spend \$15 Move Ahead 2</p> | |
|--|--------------------------------------|--|---|--|





TAKE ANOTHER TURN




CYBER COUPE
EXIT

PORTAL



Go to
GET A JOB!




Auction Option



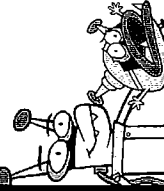
GET A JOB

TEMPERITON



Underwater Scooter
Spend \$12
Move Ahead 2

BUZZ & DELETE BLOCK YOU!
Lose a Turn





\$25

MUST PAY



Gift for Motherboard
\$8

TAKE ANOTHER TURN



MUST PAY



New yo-yo for Matt
\$5

GET A JOB!



START

GET A JOB!



START

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